

THE USE OF SIGHT WORD GAME ON STUDENTS' VOCABULARY ENRICHMENT

(A Study Conducted to the Second Grade Students of SDN PasirPutih01)

A PAPER

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By

Asep Priyatna

031112135



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ESSAY

Approved by:

Supervisor I

Supervisor II

Dr. Entis Sutisna, M.Pd
NIK 1.101033404

Iyan Irdiyansyah, M.Pd
NIK 1.1013020619

Dean of FKIP
Pakuan University,

Head of English Education
Study Program,

Drs. Deddy Sofyan S., M.Pd.
NIP 195601081986011001

Mursidah Rahmah, M.Pd.
NIK 1.0903032435

ABSTRACT

Vocabulary enrichment often becomes a problem of students because of the students' lack of vocabularies and technique that makes them bored in the learning process. Thus, an appropriate technique is required to help students overcome this problem. This study investigates the use of sight word games on students' vocabulary enrichment. Pre-Experimental method and One Group Pretest-Posttest design is used in this research. The research is conducted to 2nd A students' of *SDN Pasir Putih 01* and 30 students are taken as sample. The data are collected through pre-test and post-test in the form of multiple choice test items. Then, the t-test is used to analyze the data. The result of the analysis shows that the value of t-test is 25.73 and the value of t-table at 2.04 level of significance is 0.05 and at 0.01 of significance is 2.75. This indicates that the value of t-calculated is higher than t-table ($2.75 < 25.73 > 2.04$), hence alternative hypothesis (H_a) is accepted. It can be concluded that Sight word games enrich students' vocabulary.

Keywords: Sight Word Game, Vocabulary Enrichment.